

SYLLABUS:

LANGUAGE ARTS – ENGLISH

Themes: We can all be heroes; Health and sport; World of discovery; Ancient civilizations; Spies and mystery; Extreme Earth, Performance Art, Let's celebrate

Texts analysis: magazine articles, presentations and speeches; short stories; novels, poems; playscript

Writing Skills: sentence length and structure; complex and compound sentences; connectives; spelling patterns; colons/ semicolons/ commas/ ellipsis/ dashes and brackets; stories; poems; imaginary accounts; journal entries; paragraphs;

Speaking Skills: organization of ideas; expression of ideas; proverbs, sayings, figurative expressions; rehearsing a play script; expression of ideas; expressing opinions; spoken presentation; kennings

Grammar: nouns (singular/plural; countable/uncountable, irregular); possessive forms; quantity (much, many/a lot of); adjectives and adverbs; tenses: Present Simple, Present Continuous, Past Simple, Past Continuous, Present Perfect, to be going to, Future Simple; modal verbs (must, can, could, shall)

Literature: course is based on The Holt Reader *Elements of Literature* (Grade 6 level)

Home reading novel R.J.Palacio "Wonder"

Texts Selected Within Collections: Plot, Characters, Theme, Forms of Fiction, Biography and Autobiography, The Writer's Craft, Poetry, Literary Criticism

Skills: Literary Response and Analysis: understand plot structure and the way setting influences plot; analyze characters and the way they affect plot; understand theme; identify forms of fiction; understand first- and third-person narration; understand the use of imagery, figurative language, and symbolism in fiction and nonfiction; understand the use of rhythm, rhyme, and repetition in poetry; respond critically to literature.

Literary Context: understand the structural features of a magazine; make an outline & take notes; evaluate a writer's conclusions; understand comparison and contrast; find and analyze main ideas; understand assertions and supporting citations

Vocabulary Development: clarify word meanings by using definitions; use context clues; identify word origins.

Writing/Speaking Workshop Respond to a literary text through a written assignment/oral presentation.

LANGUAGE A – POLISH

Lektury: R. Kosik, *Felix, Net i Nika oraz Gang Niewidzialnych Ludzi*; C.S.Lewis, *Opowieści z Narnii: Lew, czarownica i stara szafa*; J.R.R.Tolkien, *Hobbit czyli tam i z powrotem*; D. Terakowska, *Władca Lewawu*; A. C. Doyle, *Przygody Sherlocka Holmesa* (opowiadania wybrane przez nauczyciela); B. Prus, *Katarynka*.

Ortografia: zasady pisowni wyrazów z ch, h, ó, u, rz, ż; zasady pisowni nazw geograficznych; zasady pisowni wielką literą.

Gramatyka: odmienne i nieodmienne części mowy, rodzaje wypowiedzeń, zdanie pojedyncze, zdanie złożone, interpunkcja w wypowiedzeniu złożonym.

Sztuka pisania: zaproszenie, ogłoszenie, notatka prasowa, przepis, instrukcja, streszczenie, opowiadanie, charakterystyka, list, e-mail, kartka z pamiętnika, opis przeżyć, opis obrazu.

Literatura: podmiot liryczny, środki stylistyczne, epika: narrator, typy narracji, podstawowe gatunki epickie (mit, baśń, legenda, powieść, opowiadanie, pamiętnik, dziennik).

POLISH AS ADDITIONAL LANGUAGE

Grammar: Adjectives in singular; Adjectives in plural; Possessive pronouns; Nominative in singular; Nominative in plural; Genitive in singular; Verb "interesować się"; Adjectives+nouns; Numerals and ordinals; Dates - months; Present tense - conjugation -ę/-esz; Adverbs; Construction with "który"; Adjectives - grades;

Writing: I am/I like...; My hobby; Occupations; Letters to Santa; Valentine's Day cards; Rz - when?

Reading: What's his/her occupation? Describing things; This is just history (numbers); Our free time; Clothes; St. Andrew's Day - traditions; Valentine's Day - how we celebrate? Funny city names around the world; Personality;

Speaking: How are you? Greetings; My hobby; When I grow up, I wanna be...; Today is... (date); Counting down to hundred! My free time; Guess the number! Body parts; What am I wearing now? Emotions and feelings; Easter and spring; Around the city;

Project: Moja rodzina (My family); Moja pierwsza książka po polsku (My first Polish book).

LANGUAGE B – GERMAN

Topics: greetings, facts about German-speaking countries, classroom language, say own name, age and the month of the birthday, spelling, alphabet, numbers 1–100, months, seasons of the year, countries and languages, pets, colours, family members, personality, classroom objects, items in the school bag, school subjects, telling the time, days of the week, school timetable, free time and hobbies, sports and musical instruments, hobbies, opinions of computer games and say how often students do something.

Grammar: gender and the indefinite article, the German alphabet, all forms of *haben* and *sein*, possessives: *mein/meine/mein* and *dein/deine/dein*, negatives, noun plurals, subject pronouns, verb second word order, present tense (regular and irregular verbs), time expressions and use *denn*.

Skills and pronunciation: using German for classroom communication, umlauts, writing of capital letters in German, working out language rules, meaning and language patterns, using question words, recognizing and asking questions, basic negatives, compound sentences, developing classroom language and ways to learn new words, improving reading skills and improving written work and writing longer descriptions.

LANGUAGE B – SPANISH

Topics: introduce yourself, classroom instructions, the alphabet, school items, age and birthday, days of the week, months of the year, countries, nationalities, what language you speak, family members, what people look like, telling the time, snack and drinks, meals.

Grammar: articles, plural of nouns and adjectives, masculine and feminine of adjectives, interrogatives: cómo, quién, de dónde, dónde, cuántos etc, present tense.

Skills: introducing yourself, understanding classroom instructions, use “the”, Spanish alphabet, naming things you use at school, saying your age, birthday, nationality and where you live, describing your family, saying what somebody looks like, describing physical aspects and personality, talking about meals of the day, saying what do you like to eat and drink, ordering a snack and paying the bill.

MATHEMATICS

Numbers: using numbers in unfamiliar circumstances, operating with natural numbers, integers, powers and absolute value, operating with fractions and decimals, recurring and terminating decimals, using order of operations, solving number problems, recognising the properties of numbers, rounding and estimating numbers, recognising prime and composite numbers and determining factors and multiples, HCF and LCM, divisibility tests, estimating percentages, finding a percentage of a quantity, applying percentages to problems, representing numbers on the number line, operating with time, reading timetables and charts, speed, distance and time, arithmetic mean.

Geometry: understanding the basic concepts of geometry and geometry notation: points on the plane, lines, line segments and rays, parts of a circle, perpendicular and parallel lines, naming and measuring angles, identifying types of angles, including those made by transversals cutting parallel lines, estimating and measuring angles, identifying types of triangles, quadrilaterals and their properties, finding the area and perimeter of triangles and quadrilaterals, solving problems involving area, types of solids and their properties, nets of solids, volume of prisms, capacity, converting and using units of length, area volume and mass, solving scale drawing problems.

Algebra: translating written problems into numeric and algebraic expressions, simplifying algebraic expressions, solving linear equations and associated problems, evaluating formulae.

GEOGRAPHY

Themes:

what is geography; map skills; The European Union; oceans, mountain ranges, lakes and deserts of the world; marine processes; ecosystem and resource management; the Universe and earth motions; population, settlement and migration; agriculture and food; industry and trade; energy and water; leisure and tourism.

BIOLOGY

The variety of life: viruses and bacteria, protists and fungi; classification keys; **Animal Kingdom:** characteristics of invertebrates and vertebrates, including sponges, cnidarians, flatworm and roundworms, annelids, molluscs, arthropods (insects, arachnids and crustaceans), fish, amphibians, reptiles, birds and mammals. **Human body:** the skeleton and muscular system;

Skills: using and designing keys; using a microscope.

HISTORY

Topics:

Source examination skills; Map examination skills; Concept of History; River Valley Civilizations – Ancient Sumer and Ancient Egypt; The Ancient Greeks; Ancient Israel, Monotheism and the Bible; Ancient Rome; Early Christianity.

VISUAL ART

Elements of Art: line, shape, value, texture, colour, space and form

Design: posters, logos

Art movements, artists and styles

Painting and drawing techniques: from observations and imaginations

Collage techniques

Decorations for various occasions

MUSIC

Form in music and elements of music: rhythm, melody, texture, dynamics, tempo ;

Roles of musicians: composer, conductor

Creating music: composing music using technology

Performing music: presentation of the composition, playing simple rhythms and melodies using instruments

Voice as the first instrument: singing songs

Listening to music/Improvising: playing along on percussion instruments

Music of Early Civilisations

Music in Media

Instruments of the orchestra

PHYSICAL EDUCATION

Skills: gymnastics, corrective gymnastics, athletics, team games, gross motor skills, physical fitness, health related fitness, movement to music, coordination skills

15 weeks of team games: handball, basketball, football, hockey - ball handling, ball passing, hockey stick handling, dribbling, shooting;

5 weeks of athletics - running, jumping, throwing skills development;

5 weeks of corrective gymnastics and health related fitness - flexibility, good posture practice and adjustment, gross motor skills development, coordination development, movement to music;

5 weeks of gymnastics - rolls - forward and backward, cartwheel, handstand, vault jump over apparatus.

5 weeks of net games - volleyball, badminton skills development.

5 weeks of physical fitness tests.

DESIGN TECHNOLOGY

Gears: Explanation based upon gear system in a bike. Students learn how we count gear ratio. They learn what a drive gear is, driven gear, which combination increases force, which one increases speed. Students build gear models using LEGO Technics.

Electricity: Simple introduction into p-n junction. Students learn how electrons flows through p-n junction. How they flow through wire. Next they learn about voltage, current, resistance, electric power, serial connection, parallel connection, etc. After theoretical part they make exercises with real elements: wire, resistors, LED (simplest p-n junction), battery/power supply. They learn how to measure current, voltage using multimeter, how to make parallel and serial connection, what voltage drop is etc.

Presentations: famous physicists and inventors, interesting topics like space and Solar System, Black Holes, Electric cars, Multidimensions

INFORMATION TECHNOLOGY

Projects:

"Holidays in Pictures" done in Google Slides. Using only pictures and no words students present in a slide show how they spent their holidays.

"PC Intro Presentation" done in PowerPoint. Students need to research and find very basic information about the PC, its most important peripherals and other IT related items.

"PC Component Presentation" done in Google Slides. Each student receives randomly from a list of PC components, peripherals and other IT related items one object to research in detail, make a presentation about and then present it in front of the class.

"Paper-Folding Project" done in Publisher. Students use the PC and Microsoft Office Publisher to design a paper plane or other object, which will be printed and then carefully folded.

"Photo Story" done in Photo Story 3.0. Students create a movie clip out of pictures using subtitles to tell a story.

"Google Earth Building". Students choose and find a 3D depiction of a building on planet Earth. Then copy the image from Google Earth into Google Docs and write a description. Project: "E-Mail Presentation". Students search for information about E-Mails and some related items and create a presentation in Google Slides.

"Review Favorite Game" done in Microsoft Office Word. Students choose a computer or gaming console game and then write a detailed review of it.

Bonus Project: "Cover for Photo Story" done in a program of their own choice. Students create a cover (e.g. for a DVD case) for their story.

RELIGIOUS STUDIES/ ETHICS

Ways of knowing: perception, reasoning, memory, language, emotion, imagination, reasoning; what can I learn from others - in a form of practical exercises; humans and animals – essential comparison through students' presentations about animals we know; introduction to CAS (Our likes and dislikes, need for cooperation, ways to improve our life)